



26 November 2013

Company Announcements Office
Australian Securities Exchange Limited
Exchange Centre
20 Bridge Street
Sydney NSW 2000

Aristocrat Leisure Limited
2013 Results Presentation: 12 months to 30 September 2013

Aristocrat Leisure Limited will make a presentation to analysts by teleconference at 1:00pm today in relation to the Group's 2013 results announcement (for the 12 months to 30 September 2013) released to the ASX this morning.

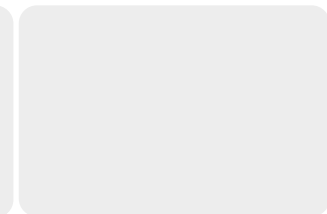
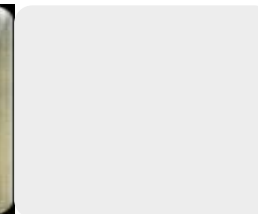
The presentation slides are attached for immediate release to the market.

Yours sincerely

A handwritten signature in black ink, appearing to read "A. Korsanos".

A Korsanos
Chief Financial Officer &
Company Secretary

- Revenue and profit growth
- Record Gaming Operations footprint and continued positive trends
- Outright sales increased, shipshare was maintained and ASP improved
- Record systems customer base and increased maintenance revenues



		12 months to 30 Sep 2013	12 months to 30 Sep 2012		Change %
Revenue	A\$m	179.7	193.9	▼	7.3
Segment Profit	A\$m	74.2	79.8	▼	7.0
Margin	%	41.3	41.2	▲	0.1pts
Volume					
- Platforms	Units	5,481	6,768	▼	19.0
- Conversions	Units	6,805	6,427	▲	5.9
Price					
- Av. selling price	A\$/units	16,590	15,185	▲	9.3

- Revenue and profit down, cycling over one-off 2012 Victorian sales
- EBIT margins maintained
- ASP increased, reflecting better mix and widescreen penetration
- Progress in closing portfolio gaps, with investment in leading talent and technology



- Segment revenues fell 7.1% over PCP due to replacement cycle slowdown in Macau ahead of regulatory change
- Excluding new openings, revenues outside Macau & Singapore grew over 20% as we broadened our presence across the region
- Held market-leading share, with 50% of key new opening in 2013, and 60%+ share held across major casinos in Macau
- Top performing games and strong 2014 pipeline to drive growth as buying patterns normalise in Macau



- International Class III segment revenues and profit declined, driven by Asia Pacific and tighter South African markets;
 - European revenues grew strongly, due to hybrid stepper launch and ability to deploy US game content into the region
 - South Africa market was capital constrained, but Aristocrat maintained leading share position
- Two Japan games rated among top 10 for the year, as game quality continues to improve, but market remains challenging
- Aristocrat Online revenues grew as scale increased during the half, partly offset by lower Lotteries VLT sales

- Online and digital businesses growing quickly and represent an exciting and expanding future value stream
- Product Madness acquisition bedded down, initial Facebook application leveraging Aristocrat content growing steadily with monetisation rates increasing
- Continue to scale and improve performance levels in European regulated wager markets

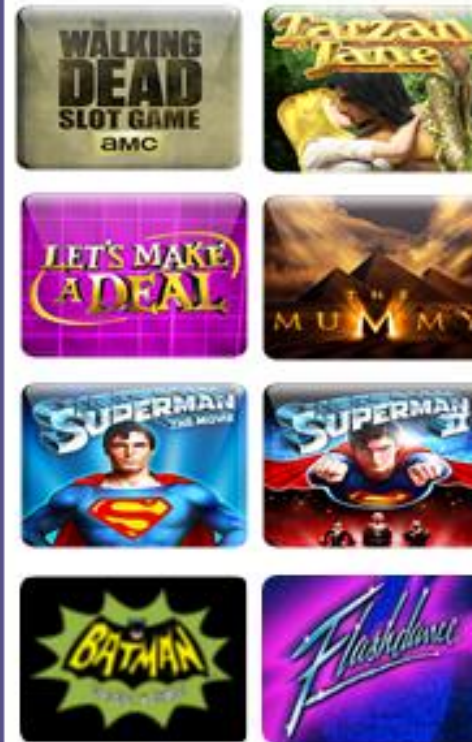
Traditional Australian



Entertainment



Gaming Operations



Jackpots



- Conditions will remain competitive across major markets in 2014
- Expect continued strong NPAT growth over the 2014 full year, driven by improvement in operational performance, partly offset by significant uplift in D&D investment
- Anticipate further momentum in the US gaming operations segment, early traction in the entertainment segment and continued performance in US systems business
- Accelerated deployment of Aristocrat content into social channel including launch of 2nd Aristocrat-only application featuring *E-Series™* in H1 and launch of mobile in H2
- In Australia, expect to regain share and improve revenues over the full year, with a significantly broader and more competitive portfolio that closes critical gaps
- Asia Pacific performance to benefit as Macau demand normalises with leading share and performance levels maintained
- In Japan, we are planning two game releases with the major title released in H2

1. Group Results Summary
2. Operational Performance
3. Outlook
4. Questions

Supplementary materials

Aristocrat Leisure Limited



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		12 months to 30 Sep 2013	12 months to 30 Sep 2012	Change	
Revenue					
North America	US\$m	383.6	360.0	23.6	6.6 %
Latin America	US\$m	31.3	30.0	1.3	4.3 %
Total	US\$m	414.9	390.0	24.9	6.4 %
Segment Profit					
North America	US\$m	139.2	127.4	11.8	9.3 %
Latin America	US\$m	11.9	4.8	7.1	147.9 %
Total	US\$m	151.1	132.2	18.9	14.3 %
Margin					
Margin	%	36.4	33.9	2.5pts	

North America

Volume					
- Platforms	Units	10,146	9,206	940	10.2 %
- Conversions	Units	6,216	7,178	(962)	(13.4)%
Price					
- Av. selling price	US\$/units	15,194	14,415	779	5.4 %
- Av. selling price ¹	US\$/units	15,636	14,675	961	6.5 %
Gaming Operations					
- Install base	Units	7,562	6,757	805	11.9 %
- Av. fee per day	US\$	41.64	42.97	(1.33)	(3.1)%

¹ excluding rebuilds into secondary markets

Latin America

Volume					
- Platforms	Units	2,765	2,439	326	13.4 %
- Conversions	Units	117	314	(197)	(62.7)%
Price					
- Av. selling price	US\$/units	9,230	10,163	(933)	(9.2)%

Australia and New Zealand Results

Results Presentation: 12 months to 30 September 2013

		12 months to 30 Sep 2013 ¹	12 months to 30 Sep 2012	Change	
Revenue					
Australia	A\$m	179.7	193.9	(14.2)	(7.3)%
New Zealand	A\$m	11.8	14.5	(2.7)	(18.6)%
Total	A\$m	191.5	208.4	(16.9)	(8.1)%
Segment Profit					
Australia	A\$m	74.2	79.8	(5.6)	(7.0)%
New Zealand	A\$m	2.6	3.2	(0.6)	(18.8)%
Total	A\$m	76.8	83.0	(6.2)	(7.5)%
Margin					
Margin	%	40.1	39.8	0.3pts	

¹ Constant currency

Australia

Volume

- Platforms	Units	5,481	6,768	(1,287)	(19.0)%
- Conversions	Units	6,805	6,427	378	5.9 %

Price

- Av. selling price	A\$/units	16,590	15,185	1,405	9.3 %
- Av. selling price ²	A\$/units	16,590	16,925	(335)	(2.0)%

² excluding Victorian rebuilds

New Zealand

Volume

- Platforms	Units	363	411	(48)	(11.7)%
- Conversions	Units	413	537	(124)	(23.1)%

Price

- Av. selling price	NZ\$/units	19,955	19,878	77	0.4 %
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Japan & Rest of World Results

Results Presentation: 12 months to 30 September 2013

		12 months to 30 Sep 2013 ¹	12 months to 30 Sep 2012	Change	
Revenue					
International - Class III	A\$m	119.4	125.0	(5.6)	(4.5)%
Japan - Pachislot	A\$m	61.6	116.5	(54.9)	(47.1)%
Lotteries and Online	A\$m	21.4	14.4	7.0	48.6 %
Total	A\$m	202.4	255.9	(53.5)	(20.9)%
Segment Profit					
International - Class III	A\$m	52.2	61.3	(9.1)	(14.8)%
Japan - Pachislot	A\$m	10.6	25.3	(14.7)	(58.1)%
Lotteries and Online	A\$m	(3.0)	(7.0)	4.0	57.1 %
Total	A\$m	59.8	79.6	(19.8)	(24.9)%
Margin					
Margin	%	29.5	31.1	(1.6)pts	
¹ Constant currency					
Volume					
- Class III Platforms	Units	6,269	5,861	408	7.0 %
- Pachislots	Units	14,458	28,833	(14,375)	(49.9)%
- Total VLTs in operation	Units	5,493	6,282	(789)	(12.6)%
Price					
- Av. Pachislot selling price	¥/units	346,395	331,182	15,213	4.6 %